

# The state of the art in fault tree modeling and analysis

Enno Ruijters

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# Outline

- 1 Introduction to fault trees
- 2 Fault tree analysis
  - Qualitative analysis
  - Quantitative analysis
- 3 Dynamic fault trees
- 4 DFT analysis
  - Qualitative analysis
  - Quantitative analysis
- 5 Other FT extensions
  - FT with uncertainty
  - FTs with dependent events
  - Repairable fault trees
  - FTs with temporal restrictions
  - State-Event fault trees

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# Introduction to fault trees

- Developed in 1961 by Nuclear Regulatory Agency
- Question: How reliable is your system?
- Now used by:

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- Question: How reliable is your system?
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# Why fault trees?

- Some things really should not fail
- Risk assessment is sometimes mandatory
  - Probability of catastrophic failures?
  - Biggest risk factors?
  - Possible mitigations?

# Why fault trees?

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**Reliability** Probability of failing within given time



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## Why fault trees?

- Some thing should not fail for long

**Availability** Proportion of time in functioning state



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# What do we want to know?

## Qualitative:

- Insight into biggest risks
- Relatively fast to perform
- Easy to understand
- Limited information

## Quantitative:

- Quantify total risk
- Quantify effect of mitigation
- Time consuming
- Hard to estimate numbers

# What do we want to know?

## Qualitative:

- **Cut sets:** Sets of components causing failure  
*Example:* Airplane fails when both engines fail

# What do we want to know?

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- **Cut sets:** Sets of components causing failure  
*Example:* Airplane fails when both engines fail
- **Common cause failures:** Multiple failures with one cause  
*Example:* Redundant computers running same program

# What to we want to know?

## Quantitative:

- **Reliability**  $\equiv$  Probability of failure within time  $t$   
*Example:* Probability of containment failure within 25 year nuclear plant lifetime

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*Example:* Amazon EC2 cloud offers SLA of 99.95% uptime

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## Quantitative:

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- **Availability**  $\equiv$  Proportion of time (in  $[0, \infty)$  or  $[0, t]$ ) spent not failed  
*Example:* Amazon EC2 cloud offers SLA of 99.95% uptime
- **MTBF**  $\equiv$  Expected time between two successive failures (in finite or infinite horizon)  
*Example:* How frequently will my car break down?



# What to we want to know?

## Quantitative:

**MTTF**  $\equiv$  Expected time between system becoming functioning and failing

*Example:* How long will my car run after a service?

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## Quantitative:

**MTTF**  $\equiv$  Expected time between system becoming functioning and failing

*Example:* How long will my car run after a service?

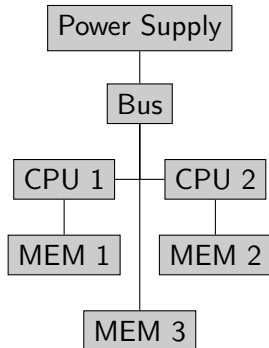
**MTTFF**  $\equiv$  Expected time before first failure

*Example:* How long will my new car without failing?

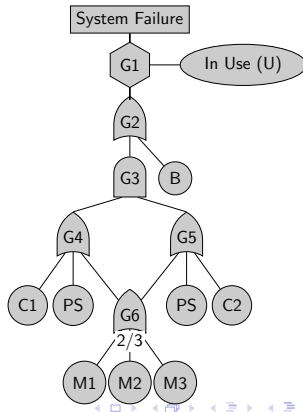
**ENF**  $\equiv$  Expected number of failures

*Example:* How many switches will fail in the country per year?

## Fault tree example



- Redundant CPUs
- 1 shared spare memory unit



## Fault tree summary

- Graphical model
- Widely used in industry
- Used for reliability, availability and safety analysis

## Fault tree elements

- Basic events (leaves)
- Intermediate Events (gates)
- Top (Level) Event (gate)
- DAG, but often shows as tree with duplicated events

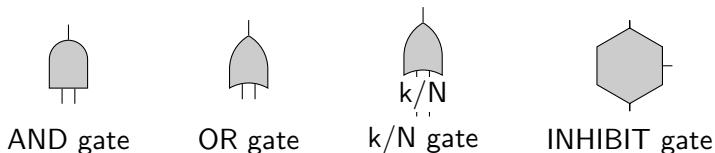
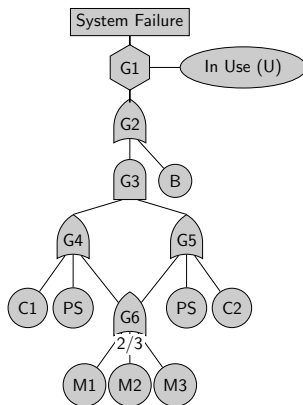


Figure: Images of the gates types in a static fault tree

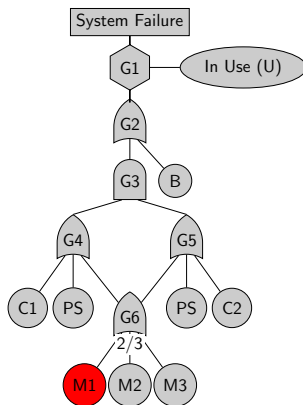
## Example of fault tree failure propagation

- No failures



## Example of fault tree failure propagation

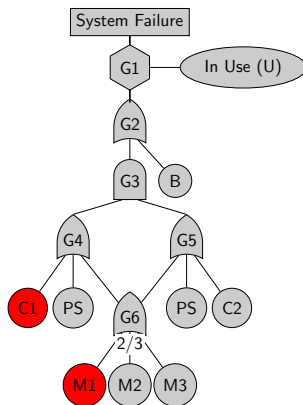
- Failure of M1





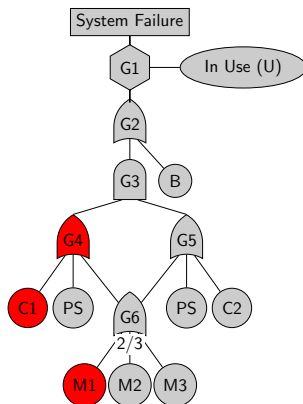
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- Failure of M1
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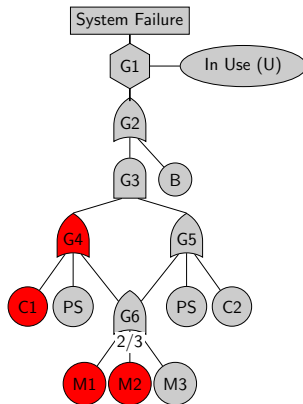
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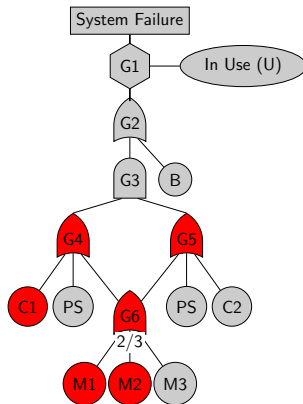
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- Failure of M1
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- Failure of M2



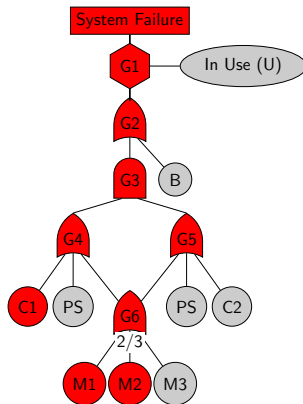
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## Measures of interest

### Qualitative:

- Cut sets
- Path sets
- Common Cause Failures

### Quantitative:

- Reliability
- Availability
- MTBF/MTTF/MTTFF
- Expected number of failures
- importance values

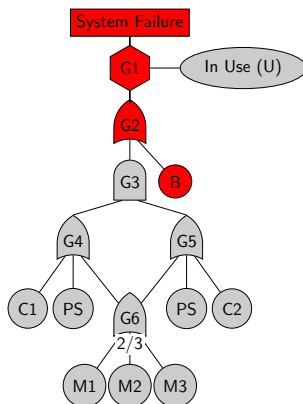
## Qual. analysis: Cut sets

- Set of components causing failure
- Usually minimal cut sets
- Small cut sets like candidates for system improvement



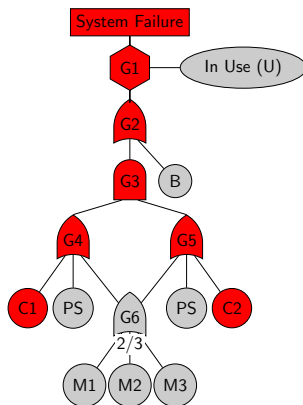
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- Examples:  $\{U, B\}$ ,  $\{U, C1, C2\}$ , ...

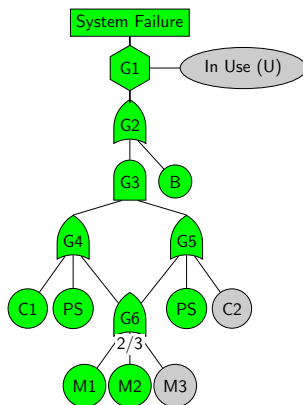


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- Example:  
 $\{B, PS, C1, M1, M2\}$



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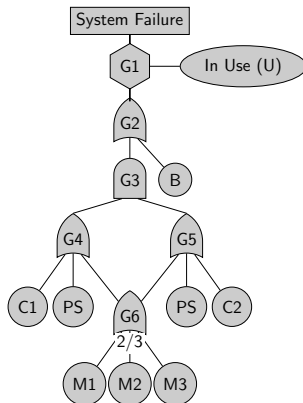
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- Cut sets: Boolean manipulation
  - Cut sets: Binary Decision Diagrams
  - Common cause failures

## Cut set analysis: Boolean manipulation

- Use boolean algebra to construct DNF
- Bottom-up: Start with leaves
- Top-down: Start with root

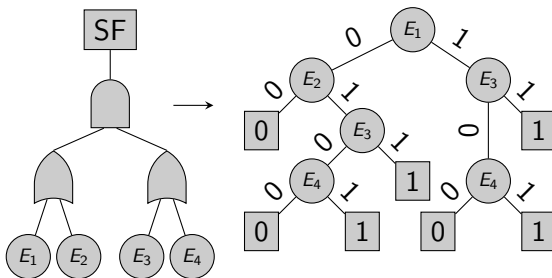
## Cut set analysis: Boolean manipulation

- Use boolean algebra to construct DNF
- Bottom-up: Start with leaves
- Top-down: Start with root
- Example (top-down):
  - $G1 = U \wedge G2$  and  $G2 = B \vee G3$
  - $G1 = U \wedge (B \vee G3)$
  - $G1 = (U \wedge B) \vee (U \wedge G3)$



## Cut set analysis: Binary Decision Diagrams

- DAG representing boolean function
- Leaves are 0 or 1
- All paths from the root have the same variable ordering





## Common cause failures

- Simultaneous failures of multiple components
- Examples: fire, earthquake, wear of identical components
- Cannot be derived from FT structure
- Expert insight to determine CCF within cut sets



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- Fault tree types
- Bottom-up method
- Rare-event approximation
- Bayesian networks
- Monte Carlo Simulation

# Fault tree types

## Time:

- Discrete-time (one-shot)
- Continuous-time without repairs
- Continuous-time with independent repairs

## Failure distributions:

- Single probability (discrete-time only)
- Exponential distribution
- Arbitrary distribution

## Quant. analysis: Bottom-up method

- When no events are shared:
- $\mathbb{P}[X_{AND}(X_1, X_2, \dots, X_n) = 1]$
- $= \mathbb{P}[X_1 = 1 \wedge X_2 = 1 \wedge \dots \wedge X_n = 1]$
- $= \mathbb{P}[X_1 = 1] \mathbb{P}[X_2 = 1] \dots \mathbb{P}[X_n = 1]$
- Likewise for other gates
- Same for availability

## Quant. analysis: Rare event approximation

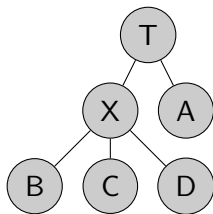
- Assuming failures are infrequent (e.g.  $10^{-9}$ )
  - Approximate using  $\mathbb{P}(A \vee B) \approx \mathbb{P}(A) + \mathbb{P}(B)$
  - Sum unavailabilities or unreliabilities of cut sets
- Can be made exact using inclusion-exclusion principle:
  - $\mathbb{P}(A \vee B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \wedge B)$

## Quant. analysis: Bayesian Networks

- General technique used in many probabilistic analyses
- Express fault tree in conditional probabilities

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- General technique used in many probabilistic analyses
- Express fault tree in conditional probabilities
- Example (A or (B and C and D)):



$$\mathbb{P}(T = 1 | A = 1 \vee X = 1) = 1$$

$$\mathbb{P}(A = 1) = 0.1$$

$$\mathbb{P}(X = 1 | B = C = D = 1) = 1$$

$$\mathbb{P}(B = 1) = 0.3$$

$$\mathbb{P}(C = 1) = 0.4$$

$$\mathbb{P}(D = 1) = 0.1$$

## Quant. analysis: Bayesian Networks

### Advantages:

- Inference using existing tools
- Allows diagnosis
- FT structure persists into model
- Easy to extend with e.g. probabilistic gates

### Disadvantages:

- Conditional probability table exponentially large in nr. of inputs

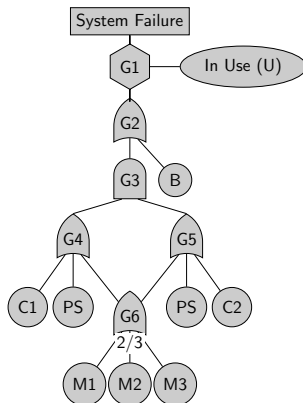


## Quant. analysis: Monte Carlo simulation

- Simulation used in many applications
- Sample failures or failure times, and repair times if needed
- Propagate failures through the tree at every failure or repair
- Track measure of interest through repeated simulations

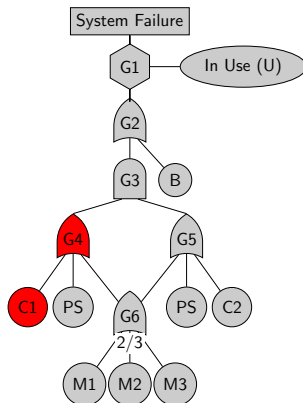
## Monte Carlo Simulation example

- All BEs have failure probability 0.2
- Runs: 0
- Failures: 0
- Estimated reliability:



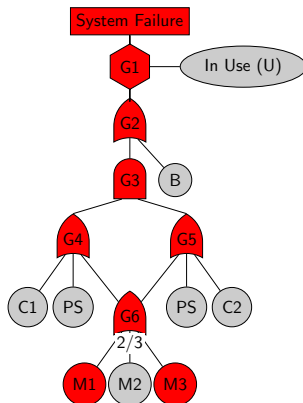
## Monte Carlo Simulation example

- All BEs have failure probability 0.2
- Runs: 1
- Failures: 0
- Estimated reliability: 1



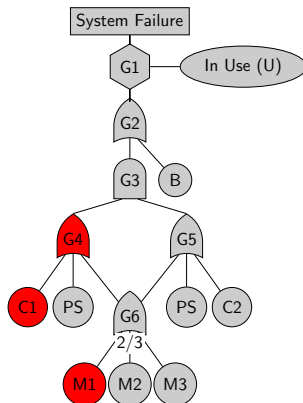
## Monte Carlo Simulation example

- All BEs have failure probability 0.2
- Runs: 2
- Failures: 1
- Estimated reliability: 0.5



## Monte Carlo Simulation example

- All BEs have failure probability 0.2
- Runs: 3
- Failures: 1
- Estimated reliability: 0.666



# Summary

## Quantitative analysis techniques:

- Bottom-up method
- Rare-event approximation
- Bayesian networks
- Monte Carlo Simulation

## Other techniques:

- Algebraic analysis
- Algebraic approximation

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## Shortcomings of fault trees

- No information about failure sequences
- Poor modeling of shared spare components
- Dependencies cause large trees
- One solution: Dynamic fault trees (DFTs)

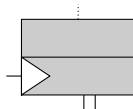


## Dynamic fault trees

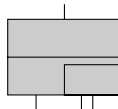
Three new gates:



PAND gate

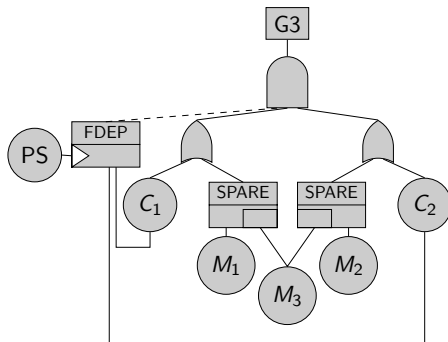
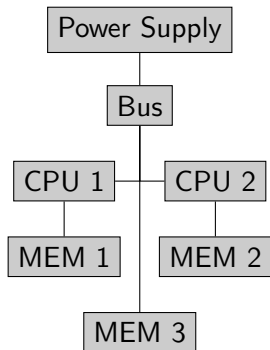


FDEP gate



SPARE gate

## DFT Example



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## Measures of interest

### Qualitative:

- Cut/path sets
- Cut sequences

### Quantitative:

- Reliability
- Availability
- MTBF/MTTF/MTTFF
- Expected number of failures

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- Cut sets
- Cut sequences

# Qualitative analysis

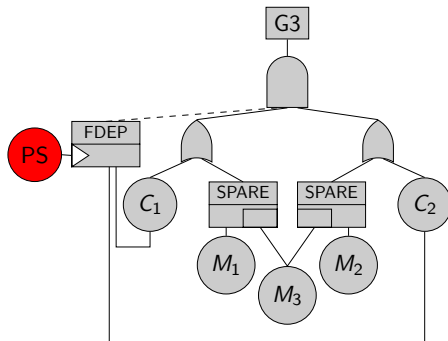
## Cut sets for DFTs:

- Failures of cut sets CAN cause system failures, depending on ordering
  - Due to shared spares, failure not always caused by cut sets
- Convert DFT into SFT, by replacing:
  - PAND  $\rightarrow$  AND
  - SPARE  $\rightarrow$  AND
  - FDEP  $\rightarrow$  OR

## DFT cut sets Example

### Example cut sets:

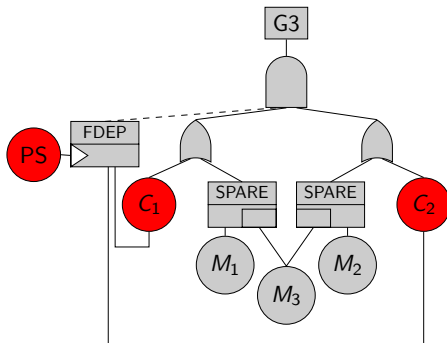
- {PS}



## DFT cut sets Example

### Example cut sets:

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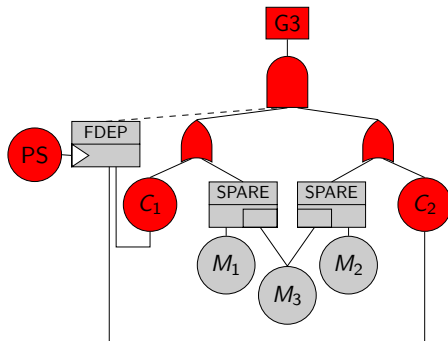




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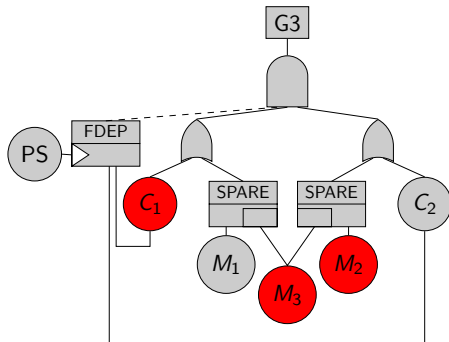
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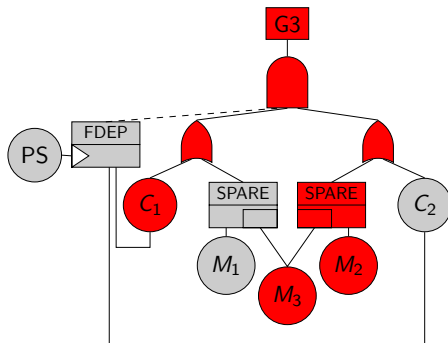
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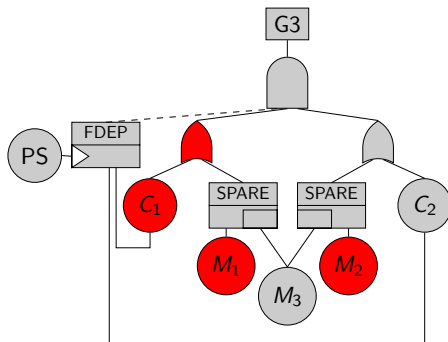
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## DFT cut sets Example

### Example cut sets:

- {PS}
- {C1,M2,M3}
- NOT {C1,M1,M2}



# Qualitative analysis

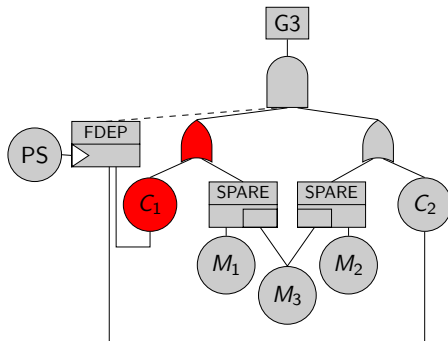
## Cut sequences:

- Like cut sets, but include sequence information
- Failure of a cut sequence always causes system failure
- Any system failure is caused by a cut set failure

## DFT cut sequences Example

### Example cut sequence:

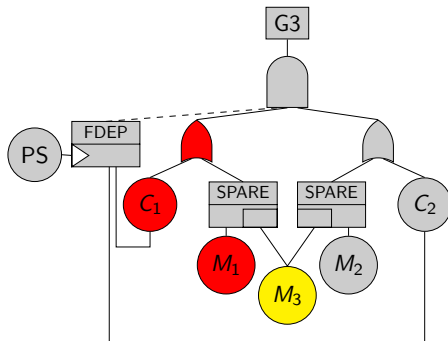
- $\langle C_1, M_1, M_2 \rangle$



## DFT cut sequences Example

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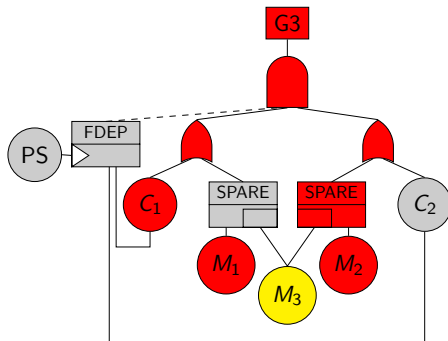
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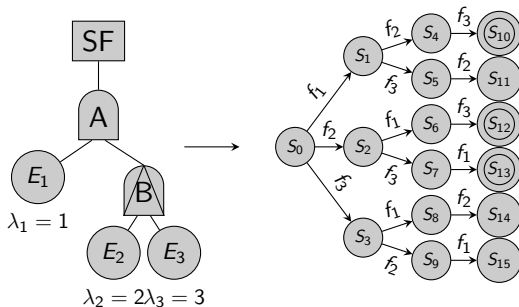
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## • Markov analysis

## • I/O IMC

## Quant. analysis: Markov chain

Analysis by markov chain:



## Quant. analysis: Markov chain

### Advantages:

- Exact semantics
- No nondeterminacy
- Reuse of existing modelcheckers (PRISM, etc.)

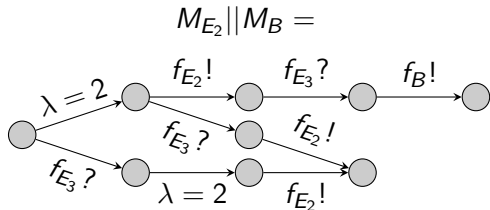
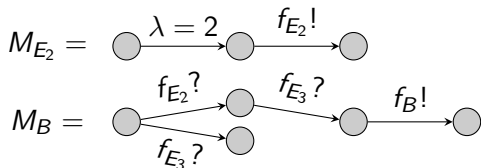
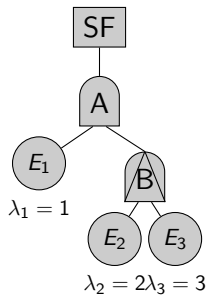
### Disadvantages:

- Semantics are ca. 20 pages long
- Combinatorial explosion

## Quant. analysis: Compositional Markov Analysis

- *Input/Output Interactive Markov Chains* exist of gates and basic events
- Input/Output signals allow parallel composition
- Models of FT elements are composed into one large model

## Quant. analysis: I/O IMC example



## Quant. analysis: Compositional Markov Analysis

### Advantages:

- Semantics easier to understand
- Intermediate minimization reduces state-space explosion
- Easy to add new gates or events
- Can model nondeterminacy

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*Note: This is the approach used in DFTCalc and the ArRanger project*



## Other quantitative analysis methods

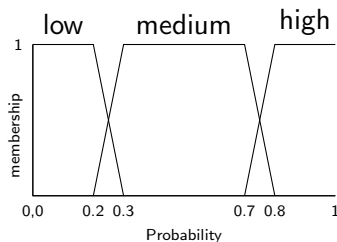
- Petri Nets
- Dynamic Bayesian Networks
- Modularization of static and dynamic subtrees
- Monte Carlo Simulation

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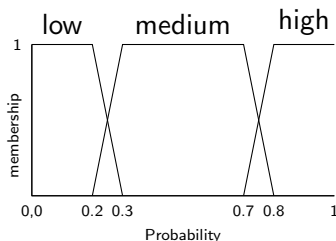
# Fuzzy numbers

- Uncertainty and variation in BE probabilities
- Expert judgement not exact
- Possible solution: BE probabilities in fuzzy sets
- Several frameworks for computations on fuzzy numbers
- Can compute same measures as for non-fuzzy FTs.



# Fuzzy computations

- Combine fuzzy sets using mathematical operations
- Problem: probability distribution unknown
- Various assumptions exist, partly for computational efficiency
- Example: medium + medium = (not low, maybe medium, likely high)



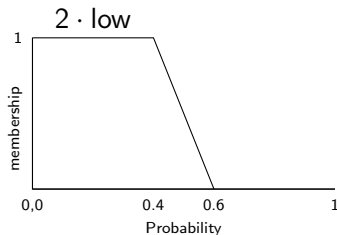
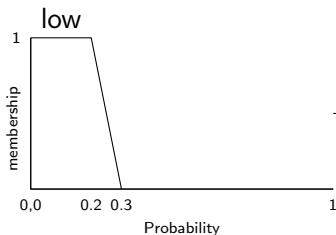
# Fuzzy computations

## Extension principle:

- Commonly used method
- Given:
  - $f : X \mapsto Y$  for *crisp* (i.e. non-fuzzy) sets
  - A fuzzy set  $A$  with membership function  $\mu_A : X \mapsto [0, 1]$
- Define  $B = f(A)$ :
  - $\mu_B(y) = \max_{x=f^{-1}(y)} \mu_A(x)$

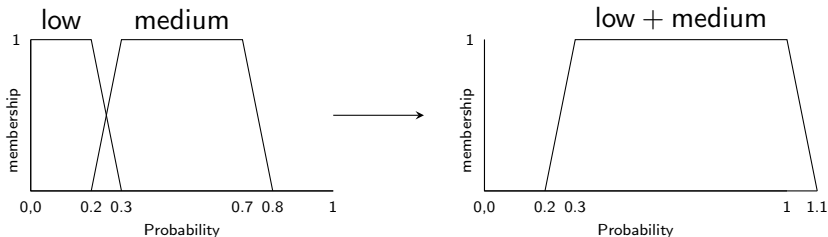
## Fuzzy computations example

- Consider fuzzy numbers (fuzzy subsets of  $\mathbb{R}$ )
- Let  $f(x) = 2x$ ,  $A = \text{low}$ ,  $B = f(A)$
- Then  $\mu_B(0.4) = 1$  since  $\mu_A(0.2) = 1$  and  $2 \cdot 0.2 = 0.4$



# Fuzzy addition

- $\mu_{A+B}(z) = \max_{z=x+y} (\min\{\mu_A(x), \mu_B(y)\})$
- Example:  $\mu_{\text{low}+\text{medium}}(0.9) = 1$



# Fuzzy arithmetic

- Problem: Fuzzy arithmetic does not return original values
- Various methods to map fuzzy sets back onto descriptors
- In practice: expert judgement



## Other uncertain FTs

- ‘Intuitionistic fuzzy set theory’: Membership function uncertain
- Probability distribution for BE failure rates
- Multi-state BE with uncertain states
- Normal distribution approximation

# Outline

- 1 Introduction to fault trees
- 2 Fault tree analysis
  - Qualitative analysis
  - Quantitative analysis
- 3 Dynamic fault trees
- 4 DFT analysis
  - Qualitative analysis
  - Quantitative analysis
- 5 **Other FT extensions**
  - FT with uncertainty
  - **FTs with dependent events**
  - Repairable fault trees
  - FTs with temporal restrictions
  - State-Event fault trees

## FTs with dependent events

- Normal FTs assume independent BEs
- Not always realistic ('valve stuck open' and 'valve stuck closed' are not independent)
- Component failures and degradation may propagate

## Extended fault trees

- Components have multiple states (between 'failed' and 'perfectly working')
- Component state can affect other component failure rates
- Gates allow for different combinations of states
- Textual DSL needed for specification
- Only quantitative continuous-time analysis defined

# Boolean Driven Markov Processes

- BEs and gates represented as multiple Markov Processes (MPs)
- States in the MPs can trigger other elements to switch MPs
- Applications: Changing failure rates, multistate components, new gates
- Disadvantage: Harder to quickly oversee
- Only quantitative continuous-time analysis defined

## Other dependent event extensions

- Multiple FTs for different failure modes
- Specifying mutually exclusive events
- Replace BEs by Petri nets

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# Repairable fault trees

- Simple repair model: Simultaneous independent repairs
- Problem: Limited resources for repairs in real life
- Problem: Hidden failures
- Solution method: Repairable Fault Trees

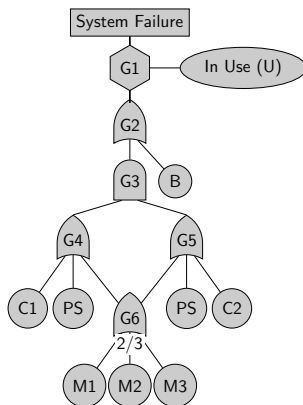


## Repairable fault trees

- Add *Repair Boxes* to tree (now becomes cyclic)
- Repair box has one input: repair starts when input fails
- Repair box specifies multiple components to repair
- Repair policy determines how repairs proceed (simultaneous, sequential, combination, etc.)
- Qualitative analysis (cut sets) possible but less useful
- Several quantitative analysis techniques defined

## Example RFT

- Start repair when G4 fails with priorities:
  - 1 PS
  - 2 M1, M2, M3
  - 3 C1
- Similar for G5
- Repair B when G2 fails



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# Fault trees with temporal properties

- Static FTs do not consider timing information
- DFTs are one approach to include them, others exist

# FTs with temporal gates

## Add new gate types:

- AND-THEN gate: Requires one event 'immediately after' another
  - Formal description with informal predicate
  - Only qualitative analysis defined (extended cut sequence)

# FTs with temporal gates

## Add new gate types:

- AND-THEN gate: Requires one event 'immediately after' another
  - Formal description with informal predicate
  - Only qualitative analysis defined (extended cut sequence)
- POR: fail when first input fails before others
- SAND: fail on simultaneous failure of all inputs
  - PAND + POR + SAND strictly more expressive than AND-THEN gate
  - Only qualitative analysis defined
  - Quantitative analysis seems easy to add

# FTs with temporal logic

Several approaches add temporal logics to FTs:

- Cause-consequence gates
  - Allows indeterminate delays
  - Qualitative analysis for failure-preventing cut sets
  - No other analysis possible
- Duration calculus
  - Calculus allows reasoning about delays
  - Not proven decidable
  - No automated analysis available
- Propositional Linear Temporal Logic
  - Adds single-input gates like PREV and SOMETIME-PAST
  - Qualitative analysis defined
  - Quantitative analysis probably also possible

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# State-Event Fault Trees

- Practical system failures are sometimes state-dependent
- Especially true of computer software
- SEFT combine state machines with FT gates
- State transitions cause events
- Events and states are combined in gates
- Events can cause state transitions
- Later additions include delays, probabilistic gates
- Quantitative analysis by Petri Nets

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# Conclusion

